

Brampton Cortonwood Infant School



A Guide to Online Gaming

E-Safety

Part of the James Montgomery Academy Trust





A guide to keeping safe when online gaming

- Games come with **age ratings**. Or a PEGI rating. Do your research before you download the game. Some games may appear child friendly but still promote violence and/or sexual content.
- Games come with '**chat**' features that allow players to communicate with each other. You can chat verbally through a headset, or through an instant messaging function. These chats work like most messenger apps, where people and children are making safe connections online, especially as personal information is often given out accidentally whilst gaming. **If they are being asked to provide personal information, photos or videos, or to meet in the real world, make sure they know to speak to a trusted adult and ask for help. Encourage young people to focus only on the game when talking to other players and avoid other topics. It is also important to just have a conversation with your children about what it is they enjoy about the games they play, and how they can keep themselves safe online.**
- **Bullying** can be a big concern in the gaming world, and so can online conversations that contain inappropriate themes and language. Make sure children and young people know how to block and report certain people if they are experiencing bullying on a game. It may not always be other people playing these games, at times, your children could be interacting with adults.
- Online games work just like any other company, in that they need to make **money**. Some games have created their own currency (e.g. V-Bucks in Fortnite). Other games encourage users to spend money via linked bank account / debit card. For a lot of games, you can turn off or restrict in-app purchase, however some other games, (e.g. console games), may require a **payment** method to be registered before users can access.
- The longer you play games the better you become. Some games cannot be paused, as levels need to be completed or the game needs to be played through its entirety. This can have a huge impact on the behaviour of children and young people, and of course their sleeping patterns. Try and keep technology out of bedrooms and encourage a good night's sleep by coming away from tech an hour before bedtime, and work with your children to set realistic time limits.